Settings & Assumptions	Setting	Default
Minimum for "Dump Stats"?	8	8
Minimum for Key Abilities?	14	14
Frequency for Arcane Selection?	30	16
Frequency for Divine Selection?	10	16
Minor Caster and Ki Frequency?	50	34
Cultural Accessibility: Barbarian	25	75
Cultural Accessibility: Bard	200	25
Cultural Accessibility: Cleric	50	100
Cultural Accessibility: Druid	100	25
Cultural Accessibility: Fighter	75	100
Cultural Accessibility: Monk	25	25
Cultural Accessibility: Paladin	10	25
Cultural Accessibility: Ranger	75	75
Cultural Accessibility: Rogue	75	100
Cultural Accessibility: Sorcerer	25	25
Cultural Accessibility: Warlock	25	25
Cultural Accessibility: Wizard	200	100
Population	75,000	
Economic Focus	Commerce	

ADVENTURING CLASSES	Total: 6310	Level 1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Barbarian	35	3	3	4	5	4	3	3	2	2	2	1	1	0	0	0	0	0	0	0	0
Bard	324	26	29	32	36	32	29	26	23	19	16	13	10	8	6	5	4	3	3	2	1
Cleric	140	11	13	14	15	14	13	11	10	8	7	6	4	3	3	2	2	1	1	1	1
Druid	279	22	25	28	31	28	25	22	20	17	14	11	8	7	6	4	3	3	2	2	1
Fighter	1,562	125	156	187	219	187	156	125	109	94	78	62	31	16	8	4	2	1	0	0	0
Monk	90	7	8	9	10	9	8	7	6	5	5	4	3	2	2	1	1	1	1	1	0
Paladin	20	2	2	2	2	2	2	2	1	1	1	1	1	1	0	0	0	0	0	0	0
Ranger	202	16	20	24	28	24	20	16	14	12	10	8	4	2	1	1	0	0	0	0	0
Rogue	2,095	168	209	251	293	251	209	168	147	126	105	84	42	21	10	5	3	1	1	0	0
Sorcerer	156	12	14	16	17	16	14	12	11	9	8	6	5	4	3	2	2	2	1	1	1
Warlock	156	12	16	19	22	19	16	12	11	9	8	6	3	2	1	0	0	0	0	0	0
Wizard	1,250	100	112	125	137	125	112	100	87	75	62	50	37	31	25	19	15	12	10	7	5

NONADVENTURING	68,690
Labor Fishing Farming	13,738
Food Production (Bakers etc)	6,869
Craft	30,910
Trade (merchants, sailors)	3,434
Learned	6,869
Art Hospitality & Entertainment	6,629
Aristocrat	69
At-Arms	172